**Midsummer Night’s Dream Radio Show Rubric**

**Tech 1**

Welcome to the team, Foley Artists! You have just been hired at The Bard 105.2, our local Classics radio station. Your task is to adapt a scene from *A Midsummer Night’s Dream* for our weekly radio show, the Shakespeare Hour. The story should be 3-5 minutes long, incorporate at least 8 sound effects, and stretch your creative abilities in the creation of those sound effects.

Below is a rubric by which you can judge your group’s work:

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
|  | **Great Scott! An A!** | **You did good, kid** | **Needs work** | |  |
| **Sound Effects** | At least 8 creative sound effects that inform and support the radio show script. | Under 8 sound effects; sound effects do work, but do not make total sense in the context of the show. | Sound effects are non-existent or nonsensical; the sounds chosen do not match the purpose in the script. | | **/20** |
| **Cue Script** | Clear, follows the format provided; you could hand this script to another technician and they could perform it. | Clear script, but does not totally follow the format. Another technician could follow along, but not perform from this script. | Missing cues, poor organization, does not follow examples given. Not useful to another technician. | | **/20** |
| **Performance** | Rehearsed, interesting, and well thought out. Actors use different voices to portray different characters | There has been some rehearsal, and there is some variation in voices and/or vocal quality. | Unrehearsed, poorly executed, no variation in voices or character choices. | | **/10** |
| **Total** | **/50** |

**If you need inspiration, check out these links we watched in class!**

Wall-E Part 1: http://bit.ly/1qjrqlx

Wall-E Part 2: http://bit.ly/1qE8Kxs

Seabiscuit: http://bit.ly/23pdvMW

The Foley Artist: http://bit.ly/1N384I2