Viewpoints Scene Rubric

Name:\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_Character:\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Name:\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_Character:\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Script:\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Scene:\_\_\_\_\_\_ Date:\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

|  |  |  |
| --- | --- | --- |
|  | Points | Notes |
|  |  |  |  |
| Performance | 50 points |  |
| * Scene is Cohesive
 | /10 | /10 |  |
| * Professionalism
 | /10 | /10 |  |
| * Memorization
 | /10 | /10 |  |
| * Preparation
 | /10 | /10 |  |
| * Design elements: usage of costume props and sets
 | /10 | /10 |  |
| Characterization | 20 points |  |
| * Solid characterization through strong choices and use of gesture
 | /10 | /10 |  |
| * Use of spatial relationships to create communication between characters
 | /10 | /10 |  |
| Blocking/Storytelling | 20 points |  |
| * Use of shape to help tell the story
 | /10 | /10 |  |
| * Used various tempos and duration throughout the scene to create dynamics
 | /10 | /10 |  |
| Time (3-8 minutes) | 10 points |  |
| * Time:
 | /10 | /10 |  |

\_\_\_\_\_\_\_\_\_\_\_\_\_\_Total points=\_\_\_\_\_\_/100

\_\_\_\_\_\_\_\_\_\_\_\_\_\_Total points=\_\_\_\_\_\_/100