**Final Unit Assessment Rubric: Character Picnic**

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
|  | **18-20 points** | **15-17 points** | **11-14 points** | **<10 points** | **Total** |
| Costume/Food character representations | Has both character representations and they both accurately and articulately reflect the student’s character choices. | Has both character representations, but one or both do not completely and/or adequately reflect student’s character’s choices. | Has one or the other, but not both character representations, and/or the costume/food brought does not accurately reflect the student’s character choices. | Is missing both costume and food. |  |
| Character Physicalizations | Student is precise and consistent with the character’s body and physical choices. It is clear they have thought through and practiced how the character walks, moves and any physical quirks the character might possess. | Student is relatively consistent with Character’s Physicalizations. Shows they have thought through their physicalization choices, but forget sometimes or has trouble transferring thorough thoughts to body movement. | Student attempts, but struggles to portray character through physical choices. Is exactly like themselves, or is self-conscious to the point of interference with accurate portrayal of character. | Student has not thought through physicalization choices and/or student does not try to attempt consistent physicalizations. |  |
| Character Interactions | Students interact appropriately with other characters. Students maintain their character and character motivations through all interactions with fellow student characters. | Students interact appropriately with other characters.  Students mostly maintain their character and motivations through most interactions but occasionally break. | Students interact appropriately with other characters.  Students attempt to interact but may struggle to maintain character and motivations through interactions with others. | Students do not attempt to interact with other character, and or are inappropriate in their interactions with others.  (This will also result in dismissal from activites.) |  |
| In-Character | Students participates and stays in character masterfully throughout the entire picnic and all associated activities. | Student participates and stays in character well throughout the picnic and all activities, but may break a few times. | Student attempts to keep character but is not consistent and/or distracts others from their consistency and/or refuses to participate in some activities. | Student does not even try to stay in character, does not participate, and/or is very disruptive towards other students’ consistency in character. (This will also result in dismissal.) |  |
| Reflection Paper | Student has delivered a fully developed paper, with thoughtful connections and good reflection on creating characters and self-discovery through this process. | Paper is mostly developed, and makes thoughtful connections, but may leave out thoughts on creating characters, self-discovery or another required aspect. | Paper is adequately developed; only reviews experience, does not make connections, does not address one of the required elements. | Paper is not well-developed; Is off-topic, does not make connections, does not review experience, and/or does not show mastery/comprehension of concepts covered. | /100 |